PROGRAM OUTLINE

FOR THE FOLLOWING PROGRAMS ONLY: Occupational Associate Degree and Higher

INSTITUTION DATA												
Name: Rafael Belloso Chacin University d/b/a URBE University						ty	ID#(Leave blank if new school): 5594					
PROGRAM DATA												
Program Title: Computer Science												
Credential Issued: Associate of Science												
Program Delivery:		Campus	Online	Correspondence		Other	If other, give a short description					
-		\boxtimes										
Program Length		Semester Hours: 60 Qu			Quarter Hou	rs:						
General Educ	ation Ho	urs (See M	inimum R	equire	ements Below): 27						
*Minimum General Education Component:												
Degree	Semester		Quarter									
OAD/AAS			14									
AA	36		54	•								
AS 15			22.5									

(The duration of a Bachelor Degree Program shall be a minimum of 120 semester credit hours, 180-quarter credit hours, or the recognized clock hour equivalent. A student transferring into the institution with an Associate Degree totaling 60-credit hours, will combine these Associate credit hours with the Bachelor credit hours to meet the minimum total stated above.)

ENTRANCE/ADMISSION REQUIREMENTS:

(Programs of four hundred fifty (450) or more clock hours or the credit hour equivalent shall administer a basic skills examination to each student who enrolls, unless the student has provided evidence of a high school graduation diploma, general equivalency diploma, or its equivalent.)

Submit a high school diploma or a GED

Submit a completed admissions application

Submit a \$100 nonrefundable application fee

Copy of valid government issued ID

30

BA

BS

Online students must have access to the Internet.

Students applying for the undergraduate program must also submit a copy of their official transcripts from their High School and have achieved a minimum grade point average of at least 2.0

PROGRAM OBJECTIVE:

Communicate effectively in a variety of professional contexts

Recognize credible sources of information relevant to the field of computer science

Understand computer science theory and software development fundamentals

67.5

45

Describe computing-based solutions to meet computing requirements in the context of computer science Identify complex computing problems and apply applicable computer science principles to identify solutions

PROGRAM DESCRIPTION:

The A.S. in Computer Science equips students with the required technical skills to be successful in today's computer-driven world. The program teaches students how to develop algorithms using computational theory and modern operating systems. Graduates of this program will acquire skills in the following areas: programming, database management, software development, and web development.

PROGRAM BREAKDOWN BY COURSE								
Course Number	Course Title	Credit Hours	Clock Hours (If Applicable)	Services (If Applicable)				
	NOTE: If a bachelor degree program entrance requirement is to transfer having earned an associate degree, enter the transfer of credit here.							
ENC 120	English Composition I	3						
ENV 301	Environmental Science	3						
PHI 410	Critical Thinking	3						
SOC 201	Sociology	3						
GEO 300	World Geography	3						
CAL105	Pre-Calculus	3						
ARH 250	Art History	3						
SPC 360	Oral Communication	3						
CSC100	Introduction to Computer Science	3						
CAL205	Calculus	3						
CSC 105	Programming Fundamentals I	3						
CSC 110	Principles of Computer Organization	3						
CSC 115	System Analysis and Design	3						
CSC 120	Programming Language	3						
CSC 125	Operating Systems1	3						
CSC 130	Security Essentials	3						
CSC 200	Database Systems	3						
CSC 205	Programming Fundamentals II	3						
CSC 210	Introduction to Java	3						
CSC 215	Introduction to C++	3						
	TOTAL:	60						