



**URBE**  
UNIVERSITY

**MASTER OF SCIENCE IN  
INSTRUCTIONAL DESIGN  
AND TECHNOLOGY**

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ONLINE | ON-CAMPUS

# PROGRAM DESCRIPTION

The Master's in Instructional Design and Technology is designed for students who intend to pursue careers as experts who utilize instructional resources to improve technology-based learning and performance in various environments. The program allows students to create, implement and evaluate a diverse, modern educational experience. This course was designed with working professionals in mind and offers various concentrations such as Virtual Learning, Learning Design and Technology and Instructional Design and Development.

The Instructional Design and Technology Program prepares professionals to serve a variety of audiences in diverse educational contexts in the areas of technology-based training, design, development and curriculum building. The coursework will provide students with the experience needed to effectively use technology and multimedia tools. The course connects theoretical concepts to real world applications.

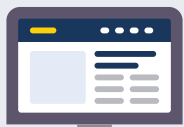
## ONLINE



FLEXIBLE SCHEDULING



STUDY ANYTIME



LOGIN FROM ANYWHERE



NO COMMUTE

## ON-CAMPUS



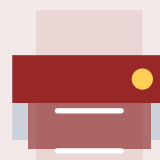
FACE TO FACE CLASSES



MEET YOUR PEERS



BETTER INTERACTION  
WITH YOUR INSTRUCTORS



ACCESS TO ON-CAMPUS  
RESOURCES

# UPON THE COMPLETION OF THE PROGRAM, YOU WILL BE ABLE TO:

- 1 Express the idea of "new media" and how it can support learning and teaching in a range of formal and informal contexts.
- 2 Identify the new literacies and the manner in which new media can impact and evolve the notion of literacy.
- 3 Appraise the ethical uses of digital information and technology to teach digital citizenship and global awareness.

## HOW YOU WILL LEARN

In this program, you will integrate ideas, practices, and tools from several to explore and actively practice with the design, assessment, application, and use of new media in formal and informal educational settings. You will have opportunities to explore a variety of technologies and new media, and their application to educational issues.

[Learn More About](#)

[Our Program at URBE University](#)



## TUITION, FEES, AND OTHER EXPENSES



**Application Fee** (One time only)  
US\$100.00



**Program Total Credit Hours**  
45 credit hours



**Total per Credit Hour**  
US\$300.00



**Total per Semester**  
(based on full time enrollment)  
US\$3,600.00

# WHAT YOU'LL LEARN

You will explore research behind “new literacies” that describe cognitive processes and social practices at play as people construct, produce, use and understand information that takes the different forms enabled by contemporary new media. Through these explorations, you will gain the knowledge and skills necessary to develop, implement, and assess new media with respect to their impact on learning and teaching.

#	COURSE TITLE	CREDIT HOURS (36)
EDE 501	Assessment, Learning and Instructional Design	3
EDE 502	Course Development for Multimedia Design	3
EDE 503	Instructional Design in Global Context	3
EDE 504	Designing Future Learning Environments	3
EDE 505	Education and Digital Culture	3
EDE 506	Information Literacies for Online Learning	3
EDE 507	Game-Based Learning	3
EDE 508	Understanding Learning in The Online Environment	3
EDE 509	Tests and Measurement	3
EDE 510	Design of Online Collaborative Learning	3
EDE 511	Curriculum Theory	3
EDE 640	Instructional Design and Technology Capstone	3

# OUR FACULTY

The URBE University Master of Science in Instructional Design and Technology will be delivered by a team of highly qualified Professors supported by international academic and industry experts.



# CONCENTRATIONS

The Instructional Design and Technology program embraces students from diversified academic background and by offering flexible schedule and course delivery methods. This program integrates rich, interactive media such as videos, infographics, and e-learning activities as well as traditional didactic components such as written study guides (program notes). There are also opportunities for collaborative learning through discussion forums.

#	VIRTUAL LEARNING	CREDIT HOURS (9)
EDE 601	Distance Learning	3
EDE 602	Media for Instruction	3
EDE 603	Pedagogy and Innovation in Education	3
#	LEARNING DESIGN & TECHNOLOGY	CREDIT HOURS (9)
EDE 604	Learning Design	3
EDE 605	Student-Centered Learning Using Technology	3
EDE 606	Integration of Advanced Technologies	3
#	INSTRUCTIONAL DESIGN & DEVELOPMENT	CREDIT HOURS (9)
EDE 607	Instructional Design	3
EDE 608	Development of Multimedia Instruction	3
EDE 609	Trends & Issues in Instructional Design & Tech.	3



**WE AIM TO BE A UNIVERSITY THAT IS KNOWN FOR THE EXCELLENCE OF THE ALUMNI. WE DEVELOP LEADERS WITH KNOWLEDGE IN INVESTIGATION, DEVELOPMENT, LEADERSHIP, AS WELL AS SOCIAL RESPONSIBILITY.**

Dr. Oscar Belloso Medina  
President

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**APPLY TODAY**



**CONTACT US**

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Information is correct at the time of printing but may be subject to change without notice.